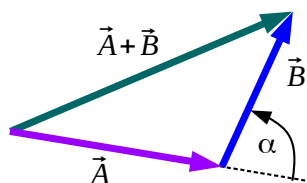


6. Vektorji in koordinate

Kako opisati elektrodinamiko na čimbolj preprost, ampak uporaben način, ki daje zadovoljivo natančnost rezultatov? Naloge z eno veliko izmero, to se pravi eno-dimenzijske naloge lahko opišemo s porazdeljenimi gradniki, torej z vezji z neskončnim številom gradnikov. Kljub izhodišču iz preprostih osnov elektrotehnike in izogibanju relativistiki, rešitve nalog takoj pokažejo na ključno veličino, to je hitrost svetlobe.

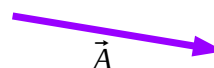
Tri-dimenzijske naloge potrebujejo zahtevnejši pristop. Elektrotehnikom so Maxwell-ove enačbe vsekakor preprostejše za razumevanje od zahtevne relativistike. Maxwell-ove enačbe je treba pretvoriti v diferencialno obliko, da postane naloga zadosti majhna, torej diferencialno majhna. V diferencialno majhni nalogi so zakasnitve diferencialno majhne, torej relativistika ne nagaja. Tu žal brez zahtevne matematike, diferencialne geometrije v različnih tri-dimenzijskih koordinatnih sistemih v prostoru ne gre.

Seštevanje vektorjev



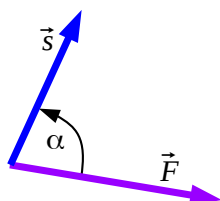
$$|\vec{A} + \vec{B}| = \sqrt{|\vec{A}|^2 + |\vec{B}|^2 + 2|\vec{A}||\vec{B}|\cos\alpha}$$

Velikost vektorja



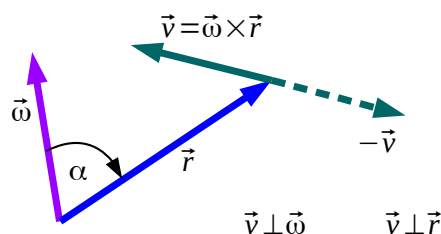
$$|\vec{A}| = \sqrt{\vec{A} \cdot \vec{A}}$$

Skalarni produkt



$$A = \vec{F} \cdot \vec{s} = \vec{s} \cdot \vec{F} = |\vec{F}||\vec{s}|\cos\alpha$$

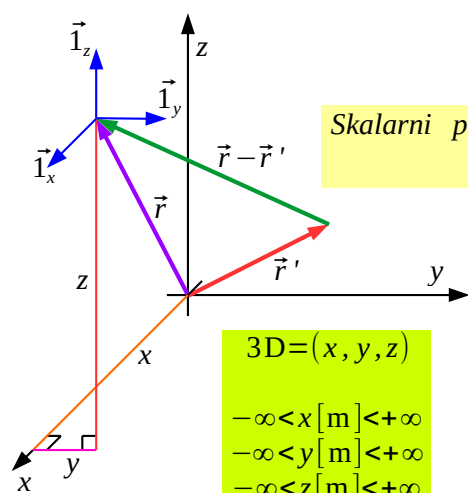
Vektorski produkt



$$|\vec{v}| = |\vec{\omega} \times \vec{r}| = |\vec{\omega}||\vec{r}|\sin\alpha$$

$$\vec{r} \times \vec{\omega} = -\vec{v} = -\vec{\omega} \times \vec{r} \quad \text{Desni vijak!}$$

Kartezične koordinate



Komponente $\vec{A} = (A_x, A_y, A_z) = \vec{i}_x A_x + \vec{i}_y A_y + \vec{i}_z A_z$
 $A_x = \vec{i}_x \cdot \vec{A}$ $A_y = \vec{i}_y \cdot \vec{A}$ $A_z = \vec{i}_z \cdot \vec{A}$

Skalarni produkt $\vec{A} \cdot \vec{B} = (\vec{i}_x A_x + \vec{i}_y A_y + \vec{i}_z A_z) \cdot (\vec{i}_x B_x + \vec{i}_y B_y + \vec{i}_z B_z)$
 $\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$

Velikost $|\vec{A}| = \sqrt{\vec{A} \cdot \vec{A}} = \sqrt{A_x^2 + A_y^2 + A_z^2}$
 $|\vec{r}| = r = \sqrt{x^2 + y^2 + z^2}$

Razdalja $|\vec{r} - \vec{r}'| = \sqrt{(x - x')^2 + (y - y')^2 + (z - z')^2}$

Vektorski produkt
 $\vec{A} \times \vec{B} = (\vec{i}_x A_x + \vec{i}_y A_y + \vec{i}_z A_z) \times (\vec{i}_x B_x + \vec{i}_y B_y + \vec{i}_z B_z)$
 $\vec{A} \times \vec{B} = \vec{i}_x (A_y B_z - A_z B_y) + \vec{i}_y (A_z B_x - A_x B_z) + \vec{i}_z (A_x B_y - A_y B_x)$

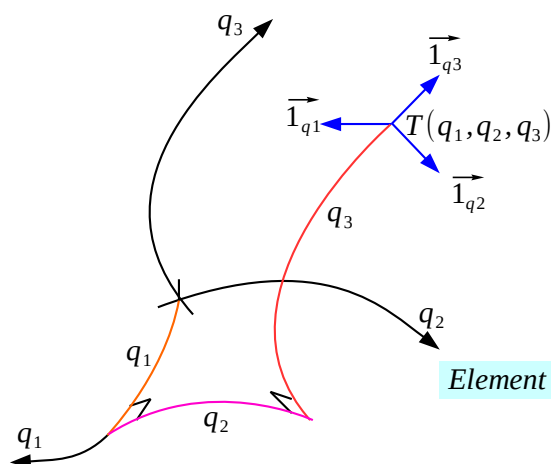
Enotni vektorji $1 = \vec{i}_x \cdot \vec{i}_x = \vec{i}_y \cdot \vec{i}_y = \vec{i}_z \cdot \vec{i}_z$

Pravokotni $\vec{i}_x \perp \vec{i}_y \perp \vec{i}_z \perp \vec{i}_x$ $0 = \vec{i}_x \cdot \vec{i}_y = \vec{i}_y \cdot \vec{i}_z = \vec{i}_z \cdot \vec{i}_x$

Desnoročni $\vec{i}_z = \vec{i}_x \times \vec{i}_y$ $\vec{i}_x = \vec{i}_y \times \vec{i}_z$ $\vec{i}_y = \vec{i}_z \times \vec{i}_x$

$\vec{A} \times \vec{B} = \begin{vmatrix} \vec{i}_x & \vec{i}_y & \vec{i}_z \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$

Krivočrtne koordinate



Element dolžine $dl = \sqrt{dx^2 + dy^2 + dz^2}$

Povezava s kartezičnimi

$x = x(q_1, q_2, q_3)$

$y = y(q_1, q_2, q_3)$

$z = z(q_1, q_2, q_3)$

$dl_1 = \left(\sqrt{\left(\frac{\partial x}{\partial q_1} \right)^2 + \left(\frac{\partial y}{\partial q_1} \right)^2 + \left(\frac{\partial z}{\partial q_1} \right)^2} \right) dq_1 = h_1 dq_1$

Element površine $dA = dl_1 dl_2 = h_1 h_2 dq_1 dq_2$

Element prostornine $dV = dl_1 dl_2 dl_3 = h_1 h_2 h_3 dq_1 dq_2 dq_3$

3D $3D = (q_1, q_2, q_3)$

$h_1 = \sqrt{\left(\frac{\partial x}{\partial q_1} \right)^2 + \left(\frac{\partial y}{\partial q_1} \right)^2 + \left(\frac{\partial z}{\partial q_1} \right)^2}$

$h_2 = \sqrt{\left(\frac{\partial x}{\partial q_2} \right)^2 + \left(\frac{\partial y}{\partial q_2} \right)^2 + \left(\frac{\partial z}{\partial q_2} \right)^2}$

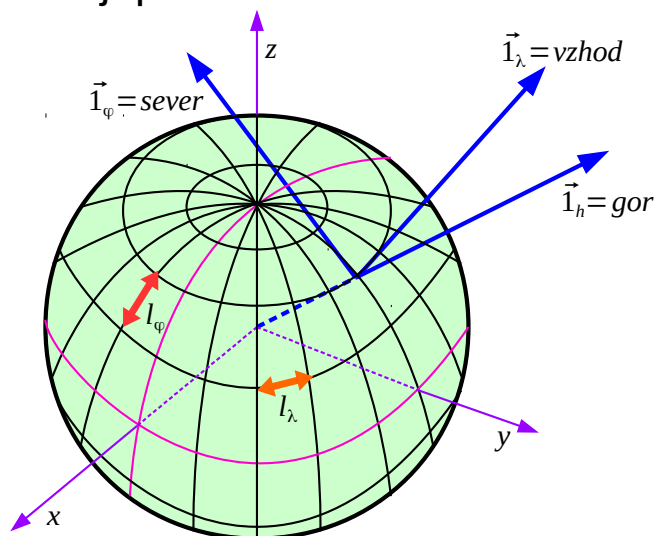
$h_3 = \sqrt{\left(\frac{\partial x}{\partial q_3} \right)^2 + \left(\frac{\partial y}{\partial q_3} \right)^2 + \left(\frac{\partial z}{\partial q_3} \right)^2}$

Enotni vektorji $1 = \vec{i}_{q1} \cdot \vec{i}_{q1} = \vec{i}_{q2} \cdot \vec{i}_{q2} = \vec{i}_{q3} \cdot \vec{i}_{q3}$

Pravokotni $\vec{i}_{q1} \perp \vec{i}_{q2} \perp \vec{i}_{q3} \perp \vec{i}_{q1}$ $0 = \vec{i}_{q1} \cdot \vec{i}_{q2} = \vec{i}_{q2} \cdot \vec{i}_{q3} = \vec{i}_{q3} \cdot \vec{i}_{q1}$

Desnoročni $\vec{i}_{q3} = \vec{i}_{q1} \times \vec{i}_{q2}$ $\vec{i}_{q1} = \vec{i}_{q2} \times \vec{i}_{q3}$ $\vec{i}_{q2} = \vec{i}_{q3} \times \vec{i}_{q1}$

Zemljepisne koordinate



$$3D = (\lambda, \varphi, h)$$

$$\begin{aligned} 0^\circ \leq \lambda [^\circ] < 360^\circ \\ -90^\circ \leq \varphi [^\circ] \leq 90^\circ \\ -R_z \leq h [\text{km}] < +\infty \end{aligned}$$

$$\text{Pravokotni} \quad \vec{l}_\lambda \perp \vec{l}_\varphi \perp \vec{l}_h \perp \vec{l}_\lambda$$

$$\text{Desnoročni} \quad \vec{l}_h = \vec{l}_\lambda \times \vec{l}_\varphi$$

$$\text{Pretvorba} \quad (\lambda, \varphi, h) \rightarrow (x, y, z)$$

$$x = (h + R_z) \cos\left(\frac{\pi}{180^\circ} \lambda\right) \cos\left(\frac{\pi}{180^\circ} \varphi\right)$$

$$y = (h + R_z) \sin\left(\frac{\pi}{180^\circ} \lambda\right) \cos\left(\frac{\pi}{180^\circ} \varphi\right)$$

$$z = (h + R_z) \sin\left(\frac{\pi}{180^\circ} \varphi\right)$$

$$R_z = 6378 \text{ km}$$

$$\text{Laméjevi koeficienti}$$

$$h_\lambda = \frac{\pi(h + R_z)}{180^\circ} \cos\left(\frac{\pi}{180^\circ} \varphi\right)$$

$$h_\varphi = \frac{\pi(h + R_z)}{180^\circ}$$

$$h_h = 1$$

$$\text{Zgled: } \lambda = 30^\circ \quad \varphi = 45^\circ \quad h = 0 \text{ km}$$

$$h_\lambda = 78.7 \text{ km/}^\circ$$

$$h_\varphi = 111.3 \text{ km/}^\circ$$

$$h_h = 1$$

$$\Delta \lambda = 20^\circ \rightarrow l_\lambda = h_\lambda \Delta \lambda = 1574 \text{ km}$$

$$\Delta \varphi = 20^\circ \rightarrow l_\varphi = h_\varphi \Delta \varphi = 2226 \text{ km}$$

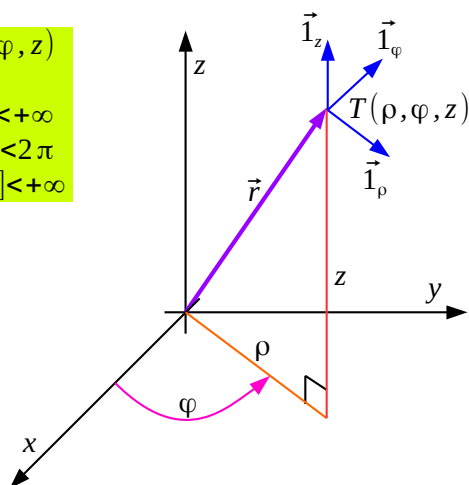
Valjne koordinate

$$3D = (\rho, \varphi, z)$$

$$0 \leq \rho [\text{m}] < +\infty$$

$$0 \leq \varphi [\text{rd}] < 2\pi$$

$$-\infty < z [\text{m}] < +\infty$$



$$\text{Enotni vektorji} \quad 1 = \vec{l}_\rho \cdot \vec{l}_\rho = \vec{l}_\varphi \cdot \vec{l}_\varphi = \vec{l}_z \cdot \vec{l}_z$$

$$\text{Pravokotni} \quad \vec{l}_\rho \perp \vec{l}_\varphi \perp \vec{l}_z \perp \vec{l}_\rho \quad 0 = \vec{l}_\rho \cdot \vec{l}_\varphi = \vec{l}_\varphi \cdot \vec{l}_z = \vec{l}_z \cdot \vec{l}_\rho$$

$$\text{Desnoročni} \quad \vec{l}_z = \vec{l}_\rho \times \vec{l}_\varphi \quad \vec{l}_\rho = \vec{l}_\varphi \times \vec{l}_z \quad \vec{l}_\varphi = \vec{l}_z \times \vec{l}_\rho$$

$$\text{Pretvorba} \quad (\rho, \varphi, z) \rightarrow (x, y, z)$$

$$x = \rho \cos \varphi$$

$$y = \rho \sin \varphi$$

$$z = z$$

$$\vec{l}_x = \vec{l}_\rho \cos \varphi - \vec{l}_\varphi \sin \varphi$$

$$\vec{l}_y = \vec{l}_\rho \sin \varphi + \vec{l}_\varphi \cos \varphi$$

$$\vec{l}_z = \vec{l}_z$$

$$\text{Laméjevi koeficienti}$$

$$h_\rho = 1$$

$$h_\varphi = \rho$$

$$h_z = 1$$

$$\text{Pretvorba} \quad (x, y, z) \rightarrow (\rho, \varphi, z)$$

$$\rho = \sqrt{x^2 + y^2}$$

$$\varphi = \arctan(y/x) \quad (\text{kvadrant?})$$

$$z = z$$

$$\vec{l}_\rho = \vec{l}_x \cos \varphi + \vec{l}_y \sin \varphi$$

$$\vec{l}_\varphi = -\vec{l}_x \sin \varphi + \vec{l}_y \cos \varphi$$

$$\vec{l}_z = \vec{l}_z$$

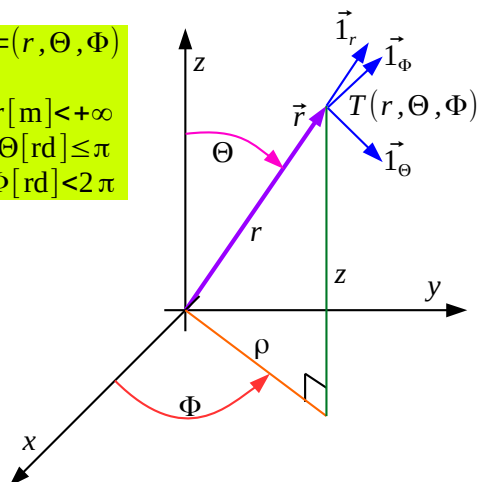
Krogljne koordinate

$$3D = (r, \Theta, \Phi)$$

$$0 \leq r[\text{m}] < +\infty$$

$$0 \leq \Theta[\text{rd}] \leq \pi$$

$$0 < \Phi[\text{rd}] < 2\pi$$



$$\text{Pretvorba } (r, \Theta, \Phi) \rightarrow (x, y, z)$$

$$x = r \sin \Theta \cos \Phi$$

$$y = r \sin \Theta \sin \Phi$$

$$z = r \cos \Theta$$

$$\vec{1}_x = \vec{1}_r \sin \Theta \cos \Phi + \vec{1}_\Theta \cos \Theta \cos \Phi - \vec{1}_\Phi \sin \Phi$$

$$\vec{1}_y = \vec{1}_r \sin \Theta \sin \Phi + \vec{1}_\Theta \cos \Theta \sin \Phi + \vec{1}_\Phi \cos \Phi$$

$$\vec{1}_z = \vec{1}_r \cos \Theta - \vec{1}_\Theta \sin \Theta$$

$$\text{Pretvorba } (x, y, z) \rightarrow (r, \Theta, \Phi)$$

$$r = \sqrt{x^2 + y^2 + z^2}$$

$$\Theta = \arccos\left(\frac{z}{\sqrt{x^2 + y^2 + z^2}}\right)$$

$$\Phi = \arctan(y/x) \quad (\text{kvadrant?})$$

$$\vec{1}_r = \vec{1}_x \sin \Theta \cos \Phi + \vec{1}_y \sin \Theta \sin \Phi + \vec{1}_z \cos \Theta$$

$$\vec{1}_\Theta = \vec{1}_x \cos \Theta \cos \Phi + \vec{1}_y \cos \Theta \sin \Phi - \vec{1}_z \sin \Theta$$

$$\vec{1}_\Phi = -\vec{1}_x \sin \Phi + \vec{1}_y \cos \Phi$$

$$\text{Enotni vektorji } 1 = \vec{1}_r \cdot \vec{1}_r = \vec{1}_\Theta \cdot \vec{1}_\Theta = \vec{1}_\Phi \cdot \vec{1}_\Phi$$

$$\text{Pravokotni } \vec{1}_r \perp \vec{1}_\Theta \perp \vec{1}_\Phi \perp \vec{1}_r \quad 0 = \vec{1}_r \cdot \vec{1}_\Theta = \vec{1}_\Theta \cdot \vec{1}_\Phi = \vec{1}_\Phi \cdot \vec{1}_r$$

$$\text{Desnoročni } \vec{1}_\Phi = \vec{1}_r \times \vec{1}_\Theta \quad \vec{1}_r = \vec{1}_\Theta \times \vec{1}_\Phi \quad \vec{1}_\Theta = \vec{1}_\Phi \times \vec{1}_r$$

$$\text{Laméjevi koeficienti}$$

$$h_r = 1$$

$$h_\Theta = r$$

$$h_\Phi = r \sin \Theta$$

Valjno-eliptične koordinate

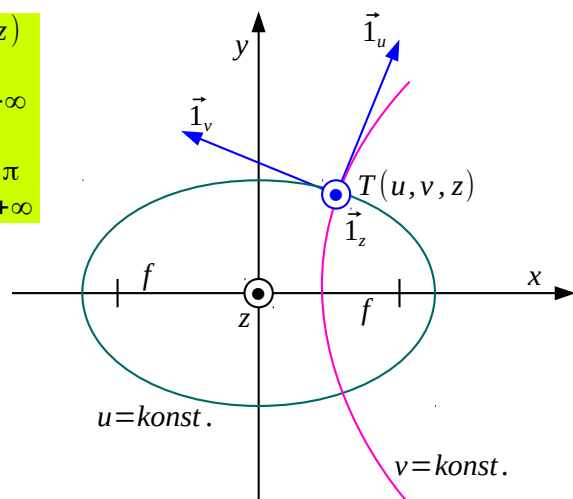
$$3D = (u, v, z)$$

$$0 \leq u[\text{Np}] < +\infty$$

$$f[\text{m}]$$

$$0 \leq v[\text{rd}] < 2\pi$$

$$-\infty < z[\text{m}] < +\infty$$



$$\text{Pretvorba } (u, v, z) \rightarrow (x, y, z)$$

$$x = f \cosh u \cos v$$

$$y = f \sinh u \sin v$$

$$z = z$$

$$\text{Laméjevi koeficienti}$$

$$h_u = f \sqrt{\sinh^2 u + \sin^2 v}$$

$$h_v = f \sqrt{\sinh^2 u + \sin^2 v}$$

$$h_z = 1$$

$$\text{Enotni vektorji } 1 = \vec{1}_u \cdot \vec{1}_u = \vec{1}_v \cdot \vec{1}_v = \vec{1}_z \cdot \vec{1}_z$$

$$\text{Pravokotni } \vec{1}_u \perp \vec{1}_v \perp \vec{1}_z \perp \vec{1}_u \quad 0 = \vec{1}_u \cdot \vec{1}_v = \vec{1}_v \cdot \vec{1}_z = \vec{1}_z \cdot \vec{1}_u$$

$$\text{Desnoročni } \vec{1}_z = \vec{1}_u \times \vec{1}_v \quad \vec{1}_u = \vec{1}_v \times \vec{1}_z \quad \vec{1}_v = \vec{1}_z \times \vec{1}_u$$

$$\text{Približek } u \gg 1$$

$$(u, v, z) \rightarrow (\rho, \varphi, z)$$

$$\rho \approx \frac{f}{2} e^u$$

$$\varphi \approx v$$

$$z = z$$

* * * * *